

Brac droite

Info: The quality of this description has not been checked yet or was rated bad.

If you know this canyon, please check this description and file a report with a rating for this description using *Reports* -> +*New Report*. Should you notice any error, please let us know or join the community in order to fix this description yourself.

Create: 2024-06-25 20:57:57

Update: 2024-06-25 21:09:06

Print: 2024-12-22 09:12:06

Country: Schweiz / Switzerland **Region:** Kanton Wallis / Canton du Valais **Subregion:** Bezirk Sitten / Sion District **Town:** Savièse

Difficulty: a little difficult

Grading: v4 a2 III

Total time: 1h15

Approachtime: 30min

Tourtime: 30min

Returntime: 15min

Altitude entry: 1200m

Altitude exit: 1100m

Delta Altitude: 100m

Canyon length: m

Highest rapell: 50m

Amount rapells: 3

Transport: on Foot

Rock type:

drainage area: km²

Season:

Orientation:

Best Time:

Rating: ★ 2 (1)

Info: ★ 1 (1)

Belay: ★ 2 (1)

Specialities:

suitable in rainy weather,

Gear:

Ropes: 2x60

Summary:

 (machine translated)

Short rappel canyon for very rainy days. Good to combine with Brac gauche. Should only be an option if everything else has too much water. Too short.

Hydrology:

 (machine translated)

Small catchment area, therefore mostly dry

Access:

 (machine translated)

From Conthey up into the valley to the indicated parking lot

Approach:

 (machine translated)

Follow the road over the bridge and then down the valley until the path goes up to the left in the direction of Brac Buvette. Pass the café and continue up the valley along the bisse to the stream.

Tour:

 (machine translated)

Steep wall with pool in between.

Return:

 (machine translated)

On the hiking trail back to the car

Coordinates:

Parking Entry and Exit [46.2917 7.3289](#)

Canyon Start [46.2852 7.3327](#)

Reports:

2023-04-29 | Alex Arnold | ★★ | 📖 ★ | 📍 ★★ | | 🍏 Completed

First inspection (machine translated)

droite

Brac / Brakye

gauche

.rd
c12

c25

.rg

c50

.rd
c8
.rg

c35

.rd

c20

c40

