

# Terre Rouge

Terre Rouge inf., Ravine Terre Rouge

**Info: The quality of this description has not been checked yet or was rated bad.**

If you know this canyon, please check this description and file a report with a rating for this description using *Reports* -> *+New Report*. Should you notice any error, please let us know or join the community in order to fix this description yourself.

<b>Create:</b> 2023-03-09 20:51:49	<b>Update:</b> 2023-10-14 09:16:11	<b>Print:</b> 2024-12-22 10:12:00
<b>Country:</b> France <b>Region:</b> Réunion (La) / Reunion <b>Subregion:</b> La Réunion / Reunion <b>Town:</b> Bras-Panon		
<b>Difficulty:</b> not as difficult	<b>Grading:</b> v3 a2 l	<b>Total time:</b> 4h
<b>Approachtime:</b> 5min	<b>Tourtime:</b> 3h	<b>Returntime:</b> 55min
<b>Altitude entry:</b> 280m	<b>Altitude exit:</b> 170m	<b>Delta Altitude:</b> 110m
<b>Canyon length:</b> m	<b>Highest rapell:</b> 19m	<b>Amount rapells:</b>
<b>Transport:</b> on Foot	<b>Rock type:</b>	<b>drainage area:</b> km <sup>2</sup>
<b>Season:</b>	<b>Orientation:</b>	<b>Best Time:</b>
<b>Rating:</b> ★ 0 ()	<b>Info:</b> ★ 0 ()	<b>Belay:</b> ★ 0 ()

**Specialities:**

**Gear:**

**Summary:** (machine translated)

Small canyon in a primeval forest environment (for beginners)

**Hydrology:**

**Access:** (machine translated)

see Google sketch under photos

**Approach:** (machine translated)

From the parking lot in the bend a few meters on the road continue in the direction of the northwest, then take the path on the left down to the creek.

**Tour:** (machine translated)

See topographic view (also at the photos), and external photo gallery

**Return:** (machine translated)

see <https://www.visugpx.com/1290929325> (return route avoiding walking on private property)

**Coordinates:**

Canyon Start [-21.0033 55.6346](#)

Parking Entry and Exit [-21.0027 55.6355](#)

Canyon End [-21.0050 55.6389](#)

**Reports:**

2023-03-09 | System User |   | |

Daten importiert von <https://canyon.carto.net/cwiki/bin/view/Canyons/TerreRougeCanyon.html>